

DEPARTMENT O FAMILY LIVING

JAN LUCE - Advisor

1. Only completed projects as defined by the Coshocton County 4-H completion rules are eligible for entry in the Coshocton County Junior Fair. A completed project is one that has been evaluated either at summer project evaluations, pre-judged, or member is interviewed by a 4-H advisor outside his or her own club, key leader, or knowledgeable adult who completes a written evaluation form.

2. Members need to display an exhibit AS OUTLINED IN THE PROJECT REQUIREMENTS. An exhibit consists of a poster or display that shows what was learned or done in the project and must be more than a place setting.

3. All food items displayed must be arranged in sealed containers. Posters, replicas or pictures of food projects are encouraged. No alcoholic beverage bottles.

4. Family Living projects are judged during the summer prior to the fair.

5. Activities for 4-H Family Living are listed on the Junior Fair Schedule of Activities. Members registering by the deadline for the Modeling Review will receive premiums. All participants will receive participant ribbons.

6. Clubs that do not have representatives to do their scheduled host duty at the Youth Building during the county fair will not be given their booth premium.

7. All Family Living projects will be exhibited in the Youth Building and entered by placing the book and class number on the entry form.

8. 4-H Family Living projects will be released 7 p.m Thursday.

BOOK 680 - CLUB DISPLAYS

CLASS 1 - SEVEN OR LESS DISPLAYS

CLASS 2 - EIGHT OR MORE DISPLAYS

BOOK 681 - FAMILY LIVING RELATED PROJECTS

CLASS 1 - First Aid In Action

CLASS 2 - Staying Healthy

CLASS 3 - Keeping Fit

CLASS 4 - The Truth about Tobacco

CLASS 5 - Alcohol Decisions

CLASS 6 - Growing on my Own

CLASS 7 - Growing With Others

CLASS 8 - Growing in Communities

CLASS 9 - Family History Treasure Hunt

CLASS 10 - Becoming Money Wise

CLASS 11 - Money Fundamentals

CLASS 12 - Money Moves

CLASS 13 - Teens . . . on the Road to Financial Success

CLASS 14 - Adventures in Home Living

CLASS 15 - Furniture and Woodworking Recycling

CLASS 16 - Designing Interiors

CLASS 17 - Your First Home Away From Home

CLASS 18 - You're the Athlete

BOOK 682 - CLOTHING PROJECTS

CLASS 1 - Sportswear for Spectators

CLASS 2 - Fun With Clothes

CLASS 3 - Tops for Tweens

CLASS 4 - Sundresses and Jumpers

CLASS 5 - Sew for Others

CLASS 6 - Active Sportswear

CLASS 7 - Loungewear

CLASS 8 - Dress-Up Outfits

CLASS 9 - Outer Layers

CLASS 10 - Creative Costumes

CLASS 11 - Clothes for Middle School

CLASS 12 - Clothes for High School and College

CLASS 13 - Shopping Savvy

CLASS 14 - Clothing for your Career

CLASS 15 - Accessories for Teens

CLASS 16 - Sew Fun

CLASS 17 - Frugal Fashion

BOOK 683 - FOOD AND NUTRITION PROJECTS

CLASS 1 - Science Fun with Dairy Foods

CLASS 2 - I Spy in the Kitchen

CLASS 3 - Snack Attack!

CLASS 4 - Let's Bake Quick Breads

CLASS 5 - Yeast Breads on the Rise

CLASS 6 - You're the Chef

CLASS 7 - Grill Master

CLASS 8 - Sports Nutrition 1: On Your Mark!

CLASS 9 - Sports Nutrition 2: Get Set!

CLASS 10 - Star Spangled Foods

CLASS 11 - Food and Fitness for Fun

CLASS 12 - Food and Fitness Choices For You

CLASS 13 - Global Gourmet

CLASS 14 - Fast Break for Breakfast

CLASS 15 - Pathways to Culinary Success

CLASS 16 - Racing the Clock to Awesome Meals

CLASS 17 - Party Planner: A 4-H Guide to Quantity Cooking

FAMILY LIVING ACTIVITIES

Saturday, October 1 - 4:00 p.m. - Youth Building

BOOK 684 - MODELING REVIEW

1. Any Junior Fair participant may enter this non-competitive event. \$1.00 premium if narration is turned into the office of the Youth Building by noon of Modeling Review day.

2. 4-H members may model any appropriate garment, ready-made or constructed. (Projects may NOT be removed from booths.)

3. Participants will be modeling the "Total Look," Seven Clues of Fashion and Modeling Technique.

4. All participants will receive a special ribbon.

CLASS 1 - JUNIOR

8 and in 3rd grade - 11 years old, 4-H age

CLASS 2 - INTERMEDIATE

12 to 14 years old, 4-H age

CLASS 3 - SENIOR

15 to 18 years old, 4-H age

CLASS 4 - CLOVERBUD

CLASS 5 - OLD TIMERS

MONDAY, October 3 - 11:00 a.m. Youth Building

BOOK 685 - TASTING SMORGASBORD

Tasting Smorgasbord consists of two classes. Class 1, Taster's Choice Award, is a COMPETITIVE class and must be entered on the Junior Fair entry. Class 2, Tasting, is non-competitive, members names do not need to be entered on the Junior Fair entry, however, number of participants per club would be helpful in determining the amount of \$1 bills needed for premiums. Participants can be entered in one or both classes.

CLASS 1 - TASTER'S CHOICE AWARD

1. Junior Fair participant MUST prepare the dish.

2. Member should bring 1 prepared food item from ONE of the following categories to share with fairgoers.

Meat/Main Dishes

Salads/Vegetables/Fruits

Breads/Pasta/Rice

Desserts

Appetizers (a food to be eaten before a meal)
 Snacks (a quickly prepared food eaten between meals)

3. Cut samples into small pieces and plan on bringing at least 50 bites. It is the members' responsibility to bring a card table for food items and toothpicks or plastic silverware and recipes to pass out. Paper plates, napkins, and drinks will be provided.

4. Each category will be judged and ribbons awarded. Judging will take place promptly at 11:05 a.m. by designated judges selected from the community. All foods must be in place by 11:00 a.m. Class 2 - Tasting will take place at 11:30 for the public.

5. Members must stay with their table the entire time of Smorgasbord (about 1 hour).

6. Ribbons will be awarded at 12 o'clock by the judges.

7. Taster's Choice Award facilitator determines which category the food will be judged in.

CLASS 2 - TASTING

1. Any 4-H member may enter this non-competitive class, however, the participant should prepare the dish. A \$1.00 premium and participation ribbon will be awarded that day.

2. Cut samples into small pieces and plan on bringing at least 50 bites. It is the members' responsibility to bring a card table for food items and toothpicks or plastic silverware and recipes to pass out. Paper plates, napkins, and drinks will be provided

3. Members not participating in the Taster's Choice Award need to have their dishes in place by 11:15 a.m. Tasting will take place at 11:30 a.m. for the public.

4. Members must stay with their table the entire time of Smorgasbord (about 1 hour).

**DEPARTMENT P
 BOOTH JUDGING
 YOUTH BUILDING**

4-H booths will be judged under the following criteria: Club name easily observed; name tags displayed; all projects easily seen; attracts attention; balanced; creative; neatness; promotes and educates about the breadth of 4-H; decorations related to a theme. Ten outstanding booths will be chosen and banners will be displayed during the fair. Select your own theme.

**PUBLIC SPEAKING EVALUATION OPPORTUNITY
 RULES:**

1. Any 4-H member may enter.
2. Speeches must be on the topic: Reflecting on the Past, Focusing on the Future and adhere to 4-H established time guidelines of Junior (8-13 years) speaking 2½ to 3½ minutes and Seniors (14 to 18 years) speaking 4 to 5½ minutes.
3. 4-H members can creatively interpret topic and select a speech title.



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**DEPARTMENT Q
 AGRICULTURE - FFA**

1. Entries are open to students enrolled in Agricultural Education classes in Coshocton County during the current school year. Students graduated from high school may exhibit in a FFA class provided they carry the animal or item as a project supervised by the FFA teacher and project records are kept.

2. All entries shall originate from bona fide projects carried in the FFA program during the current project year and so certified by the FFA instructor in charge.

3. All livestock exhibitors must carry projects for the current school year and have said project in his possession by date specified in general Jr. Fair rules.

**BOOK 690 - FFA BOOTHS
 CLASS 1 - BOOTH EXHIBIT**

Entries and Premium List

1. Booths to be judged A, B, C, according to quality.
 - Score card 100 points
 - I. Power to attract attention 30 points
 - II. Power to arouse and hold interest 30 points
 - III. Development of exhibit 40 points
 - A. Feature one area of activity (10 points)
 - B. Develop curiosity (10 points)
 - C. Adequately labeled (10 points)
 - D. Present favorable appearance (10 points)

Areas to be used in booth exhibit:

- I. Community Service
- II. Conservation
- III. Farming Programs
- IV. Safety
- V. Scholarship
- VI. Earnings & Savings
- VII. Leadership



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